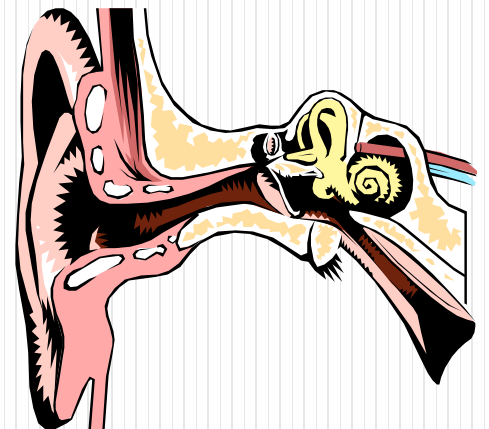


Chapter 13: Sound waves



What makes Sound?

1. Vibration: back and forth motion
 - a. There can not be sound if there is not any vibration (ex. Vacuum)
 - b. Most vibrations are too fast for you to see.
 - c. Vibrations require energy—sound is a form of energy.

How does Sound Travel?

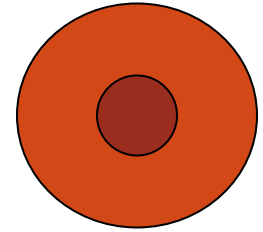
2. When something vibrates molecules in the air crowd together, then spread apart, causing sound waves to travel away from the vibrating object

Speeds of Sounds in Various Media

TABLE 17.1

Speeds of Sound in Various Media

Medium		v (m/s)	
Gases		Solids	
Hydrogen (0°C)	1 286	Diamond	12 000
Helium (0°C)	972	Pyrex glass	5 640
Air (20°C)	343	Iron	5 130
Air (0°C)	331	Aluminum	5 100
Oxygen (0°C)	317	Brass	4 700
Liquids at 25°C		Copper	3 560
Glycerol	1 904	Gold	3 240
Sea water	1 533	Lucite	2 680
Water	1 493	Lead	1 322
Mercury	1 450	Rubber	1 600
Kerosene	1 324		
Methyl alcohol	1 143		
Carbon tetrachloride	926		



1. Sound Waves

Sound vibrations occur in waves that go out in every direction like a circle.

1. Sound waves are created by repeated patterns of molecules spreading apart and squeezing together.

Characteristics of Sound Waves

- Sound waves that the average human can hear, called audible sound waves, have frequencies between 20 and 20,000 Hz.
- Sound frequencies less than 20 Hz are called infrasonic waves, and those above 20,000 Hz are called ultrasonic

Baby Ultrasound Pictures



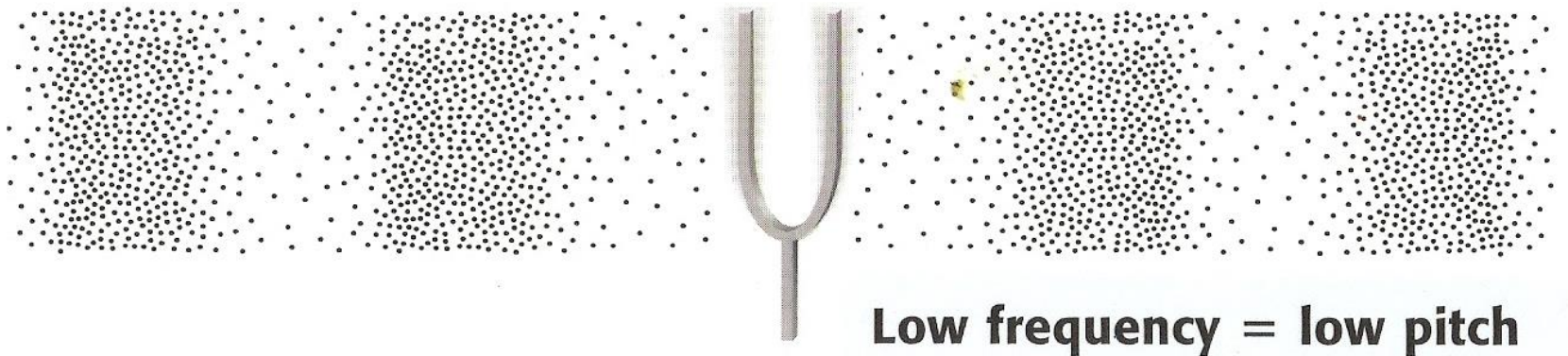
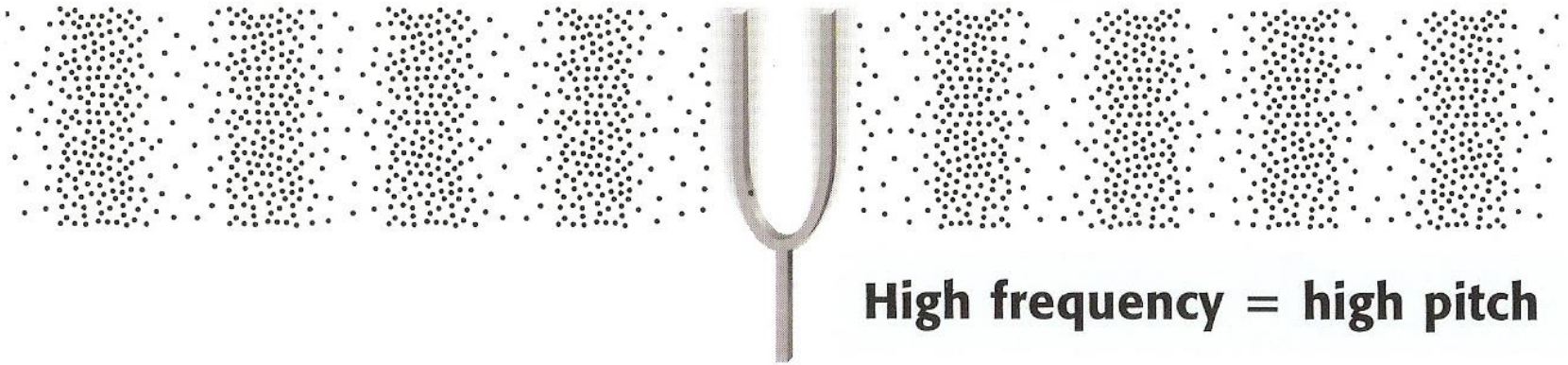
How do elephants communicate?



Frequency Determines Pitch

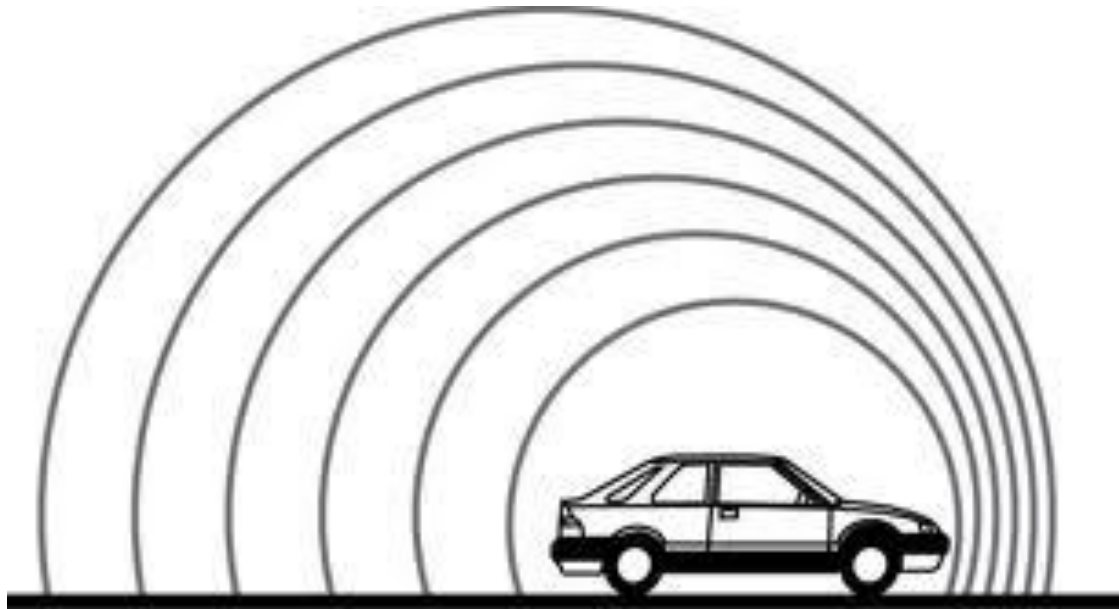
1. Pitch: how high or low a sound is
 - a. The higher the pitch the more “squeezed” together the waves are
 - b. The higher the pitch the higher the frequency
 - c. The lower the pitch the lower the frequency
 - d. **Remember: LONG and SLOW make LOW**

High vs. Low Pitch

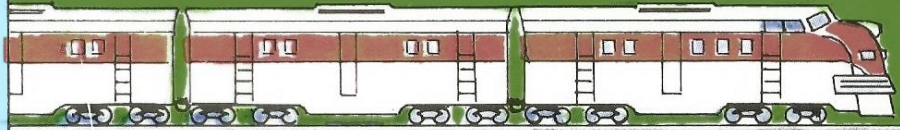


The Doppler Effect

- The pitch of a sound depends on the relative motion between the source of sound waves and the observer. (Change in frequency.)



Higher than normal frequency
Higher than normal pitch



Train approaching crossing

Lower than normal frequency
Lower than normal pitch



Train leaving crossing